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| *Scenario Name:* Make Comment |
| *Participant actor instances:* Begüm: User, Mert: Moderator, Murat: Admin |
| *Flow of events:*   1. Begüm logs in as user. 2. She sees the event flow at the home page, every event has a button to make comment and she clicks on it. 3. After clicking on the button she sees a new page with a text input and writes her own thoughts to comment. 4. She clicks on the comment button. 5. System returns her to the home page if the comment is added, if not, no response returns. |

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| *Scenario Name:* Show Clubs |
| *Participant actor instances:* Begüm: User, Murat: Admin, Mert: Moderator, Ali: Visitor |
| *Flow of events:*   1. Begüm logs in as user. 2. She sees the Clubs at the home page and clicks on it. 3. After she clicks on the Clubs button she displays all the clubs. |

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| *Scenario Name:* Add Club |
| *Participant actor instances:* Mert: Moderator, Murat: Admin |
| *Flow of events:*   1. Murat logs in as user. 2. He sees a navigation bar at the home page and clicks on Moderator Panel at the navigation bar. 3. After he clicks on the Moderator Panel button he displays a page where he can Add/Edit Clubs and Add/Edit Events. 4. He clicks on Add Club button. 5. He enters a Club Name and a Club Info and adds a Club emblem, then he clicks on the Save button. 6. System returns him to the Moderator Panel page. |

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| *Scenario Name:* Edit Club |
| *Participant actor instances:* Mert: Moderator, Murat: Admin |
| *Flow of events:*   1. Mert logs in as user. 2. He sees a navigator bar at the home page and clicks on Moderator Panel at the navigator bar. 3. After he clicks on the Moderator Panel button he displays a page where he can Add/Edit Clubs and Add/Edit Events. 4. He clicks on Edit Club button. 5. After he clicks on the Edit Club button, he displays all the clubs with a button to edit the clubs and clicks on the button. 6. He displays the information of the Club he has chosen and changes Club Info or the Club Emblem and clicks on the Save button. 7. System returns him to the Moderator Panel page. |

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| *Scenario Name:* Deactive Club |
| *Participant actor instances:* Mert: Moderator, Murat: Admin |
| *Flow of events:*   1. Mert logs in as moderator. 2. He sees a navigation bar at the home page and clicks on Moderator Panel at the navigation bar. 3. After he clicks on the Moderator Panel button he displays a page where he can Add/Edit Clubs and Add/Edit Events. 4. He clicks on Edit Club button. 5. After he clicks on the Edit Club button, he displays all the clubs with a button to edit the clubs and clicks on the button. 6. He displays the information of the Club he has chosen and below all the things he can change, he sees a dropdown menu with published & draw properties, chooses draw and clicks on the Save button. 7. System returns him to the Moderator Panel page. |

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| *Scenario Name:* Deactive Event |
| *Participant actor instances:* Mert: Moderator, Murat: Admin |
| *Flow of events:*   1. Mert logs in as user. 2. He sees a navigation bar at the home page and clicks on Moderator Panel at the navigation bar. 3. After he clicks on the Moderator Panel button he displays a page where he can Add/Edit Clubs and Add/Edit Events. 4. He clicks on Edit Event button. 5. At the page that opened he sees all events and selects the event which he wants to edit. 6. He displays the event name, created date, day, location and information at that page and he sees a dropdown menu with published & draw properties, chooses draw and clicks on the Save button. 7. System returns him to the Moderator Panel page. |

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| *Scenario Name:* Deactive Comment |
| *Participant actor instances:* Mert: Moderator, Murat: Admin |
| *Flow of events:*   1. Begüm logs in as user. 2. She sees the event flow at the home page, every event has a button to make comment and she clicks on it. 3. After clicking on the button she sees a new page with a text input and a status bar with accepted, waiting and rejected properties, chooses rejected status and clicks on the Save button. |

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| *Scenario Name:* Update a User to Moderator |
| *Participant actor instances:* Murat: Admin |
| *Flow of events:*   1. Murat logs in as admin. 2. He sees user authentication and authorization options at the page he arrived by logging in. 3. He clicks on the Change button near Users. 4. He clicks on the user he wants to update as a moderator. 5. He picks the “Staff Status” at the “Permissions” section and clicks on the Save Button. 6. System returns him to the User page. |